

LISE MARCHAL

3D Animator & Game artist



Vancouver BC
Eligible to work in Canada



marchal.animation@gmail.com



LANGUAGES

English Fluent
French Native



HOBBIES

Cooking Animes
Embroidery Crafts

PROJECTS



- 2025 Rollin' Rascal (Animation)**
High-speed action platformer with multiplayer race mode and solo player adventure mode in which the player run through each level and take control over the robotic foes.
- 2024 Ratchet & Clank: Ranger Rumble (Rig, Animation)**
Third person shooter with platforming mechanics.
- BEAST (Rig, Animation)**
3v3 third person shooter in which each hero has its own mechanized armor known as BEAST they can summon.
- 2023 FRAG (Animation)**
Free-to-play first and third person shooter in which you control a team made out of three heroes of your choice from a wide variety of characters. Your goal is to destroy all of the ennemy's targets and protect your owns.
- 2022 Go Go Magnet! (Spine2D & 3D Rig, Animation)**
Fishing game in wich you strive to become the richest pirate and get to collect a wide variety of boats and characters.

SKILLS



3D Animation
2D Animation

Rigging/skinning
3D Modeling

Texturing
2D art

EDUCATION & EXPERIENCE



- 2025-2026 Contract Animator at Curiomatic
- 2022-2024 Full-time **2D/3D Animator** at Ohbibi
- 2017-2022 Master's degree in Game Art at Supinfogame RUBIKA
- 2017 Baccalaureat Design and applied arts at Saint Joseph Avignon

SOFTWARES



Blender
Maya
Spine2D

Unity
Unreal
Godot

Git
Perforce